

Quentin Le Pape

Product Designer

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AWARDS

1st place | VR Virtual Fantasy Award
Laval Virtual, France | 2015

- Led VR team composed of 4 designers
- Built VR app from scratch in 30 hours
- Awarded 1st place out of 75 participants

2nd place | The Service Design Award
Prix du design de service, France | 2015

- Conceived innovative e-commerce service
- Awarded 2nd place out of 100+ projects

2nd place | Service Design Appathon
UniCredit, Germany | 2015

- Designed FinTech service in 24 hours
- Awarded both Special Prize and 2nd place out of 25+ teams

3rd place | IoT Challenge

High Tech Connect, France | 2014

- Conceived smart watch for elder persons

EXHIBITIONS

Laval Virtual | 2015 and 2016

- 2 VR projects featured in 2015 and 2016

International Design Biennial | 2015

- Service design project featured

WORK EXPERIENCE

Palantir Technologies | Product Design Intern
Palo Alto, CA | Summer 2017

- Designed and improved data analysis products for some of the world's most important government, commercial, and non-profit institutions
- Led design efforts on specific features and products
- Earned medal for initiating and spearheading prospective project

thedirectory.io | Co-founder & Product Designer
France | Fall 2015

- Built a collaborative directory of worldwide design agencies
- Featured on ProductHunt, Muzli, DesignerNews, SideBar and others...
- 35,000+ users in the first month
- 500+ sign ups in the first 3 days

Designit | Interaction Design Intern
Munich, Germany | Fall 2015

- Took conceptual ideas through low and medium fidelity iterations, and refined to high fidelity prototypes for both T-Mobile and BMW
- Defined experiences for BMW professional apps and thoroughly delivered style guide for implementation

EDUCATION

Master's degree (MDes.) | UX Design
L'École de Design Nantes-Atlantique | France
Currently pursuing | Sept 2015 - Winter 2017

Master's degree (MS) | Research in VR Engineering
Arts et Métiers Paristech | France
Currently pursuing | Sept 2015 - Winter 2017

Bachelor's degree (BA) | Interaction Design
L'École de Design Nantes-Atlantique | France
Sept 2012 - June 2015

DESIGN SKILLS

Product Design, Interaction Design,
User Experience, User Interface,
Service Design, User Research, Rapid
Prototyping, Video Prototyping

TOOLS

Adobe Creative Suite (Photoshop,
Illustrator, After Effects, InDesign),
Sketch, Principle, Framer JS, Keynote,
Unity3D, Cinema4D, 3DSMax

CODING

HTML5, CSS3
JavaScript, jQuery
React, PHP, MySQL
C# (Unity3D)